

## Maxon unveils Cinema 4D Release 11.5

***Upgrade provides powerful image quality, rendering and workflow enhancements and offers updated version of module, MoGraph 2, and jam-packed with new functionalities***

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Maxon Computer announced the immediate availability of Cinema 4D Release 11.5, a comprehensive upgrade to its highly-acclaimed 3D modeling, painting, animation and rendering software. Loaded with new features, Cinema 4D R11.5 provides improved workflow and productivity, enabling professionals to create high-quality stills and animations quicker and easier than ever before. This release is the culmination of Maxon's leading-edge technology and development. It features a substantially re-tooled and accelerated render engine, an all -new Picture Viewer, enhanced interoperability with leading compositing applications, and a major upgrade to its popular MoGraph module, which features an integrated Dynamics Engine and a host of new additions. Cinema 4D Release 11.5 also provides full support for the latest operating system offerings from Apple and Microsoft, including Mac OS X Snow Leopard and Windows 7, respectively.

"Maxon is committed to providing powerful enhancements to Cinema 4D that really improve the productivity of users across various disciplines, including film, broadcast, architecture, product visualization, games, multimedia and more," states Harald Egel, Maxon co-founder and CEO. "The many improvements in the new Release 11.5 will help all customers gain even better results, save valuable time and resources."

"Cinema 4D gives my design team the ability to make miracles happen within ridiculously tight deadlines," said John LePore, associate creative director for Perception NYC. "The new features and enhancements in Release 11.5, especially those in MoGraph 2, truly augment an already mind-blowing arsenal of creative tools."

### Key Highlights of Cinema 4D Release 11.5

#### Superior Rendering Performance Including New Bucket Rendering

Significant re-tooling of the render engine in R11.5 helps artists render more rapidly and efficiently. R11.5 takes advantage of state-of-the-art multi-core processors and adds new features such as render instancing and bucket rendering to provide users tremendous improvements in efficiency. Render-intensive tasks such as sub-polygon displacement have been accelerated immensely. Cinema 4D users can now create scenes of greater complexity, as even billions of polygons can be rendered on modest hardware.

#### Enhanced Picture Viewer

The new Picture Viewer in R11.5 offers a vast set of creative tools for reviewing and editing images and

animations, saving artists valuable time. Features include a render history with the ability to compare renderings, image filtering and adjustments, post filter effects, and improved layer management. The RAM player also enables users to play back animations with sound even whilst the rest of the job is still being rendered. This gives users the ability to check animations for problems as they render.

#### Improved Interoperability and Integration

Users of Release 11.5 can now more easily integrate Cinema 4D into existing production pipelines:

Numerous improvements have been made to Cinema 4D's highly praised connectivity to Adobe® After Effects®, including support for additional object types.

Support for Apple® Motion now includes the export of 3D data.

Support for Autodesk® FBX® 2010.0 allows for quick and easy interchange between a variety of 3D applications.

#### Powerful New Motion Graphics Capabilities

The motion graphics module MoGraph, a staple with Cinema 4D motion graphics artists due to its quick workflow, fast rendering and easy export to compositing applications has been upgraded to version 2 and provides powerful new motion graphics functionality. New features in MoGraph 2 include: MoDynamics, an optimized physics simulation package with which hundreds of objects can easily be made to collide or be affected by such forces as gravity or friction; PolyFX for providing quick and easy explosion effects; MoSpline for cloning existing splines and animating them with forces and effectors; and many more exciting features for broadcast artists.

#### Support For New Operating Systems

Maxon continues to build upon its legacy of providing compatibility with the latest advanced operating system release features:

Apple - R11.5 is fully compatible with Mac OS X Snow Leopard, including access to up to 64GB of virtual memory.

Microsoft - R11.5 is fully compatible with Windows 7, including enhanced file dialog.

More Information at [www.maxon.net](http://www.maxon.net). Image and Video Courtesy of Manuel Casasola-Merkle