

New ZBrush 3.5 Features Shown in Advance

ZBrush 3.5 for Windows systems is currently in final stages of beta testing

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Pixologic estimates that ZBrush 3.5 will be available as a free update to all Windows registered users in 3rd week of this month and GoZ for Windows will be available by the end of September.

ZBrush 3.5 and the GoZ update for Mac systems will be available as a free update to all Mac registered users by the end of September.

ZBrush gives you all of the tools needed to quickly sketch out a 2D or 3D concept, then take that idea all the way to completion. You can create realistic renders directly in ZBrush with lighting and atmospheric effects, or with the many powerful export options you can easily prepare you model for 3D printing or use with in any other digital application.

Designed around a principle of circularity, the menus in ZBrush work together in a non-linear and mode-free method. This facilitates the interaction of 3D models, 2D images and 2.5D Pixels in new and unique ways.

More Information at www.pixologic.com. Video Courtesy of Pixologic Inc., Image from Alexander von Sass, www.alexandervonsass.com