

Brink Cinematic

Outstanding CG Animation for this Videogame

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Brink is an upcoming first-person shooter video game developed by Splash Damage set to release in Q4 2010. It offers team-based multiplayer missions with authored narratives, persistent player characters and an approachable nature. It is also developer Splash Damage's first original title as past titles were part of franchises.

In Brink, two sides, "Resistance" and "Security", fight in the outskirts of a utopian city known as The Ark, a floating city surrounded by the waters of a flooded Earth. The Ark was designed as a prototype of a perfect city, with renewable resources and no pollution, large enough to support 5,000 residents. Its population has grown to 50,000 however, leading it to the brink (hence the name of the game) of a civil war.

```
div.overlay { width:1040px; height:644px; } #imgplay { margin:88px 0px 0px 190px; } #player { background:no-repeat url('/videos/news/2010/march/brink.jpg') top center; } #splash, #player, #player embed, #player object { width:560px; height:340px; }
```

More Information at www.brinkthegame.com. Image and Video Courtesy of Splash Damage Ltd. Video Encoding: 3Dup.com