

Softimage version 7.5 Launched

New Features: UV Unfolding - mental ray 3.7 + Integration - Backward Scene Compatibility with version 7.0 - Multi-Threaded Syflex Cloth

February 26, 2009 - 20:48

Autodesk Softimage 7.5 is a complete 3D software for visual effects and game production. Built on a new, highly extensible architecture, Softimage gives you the power and flexibility to bring your creative visions to life quickly and profitably. Softimage features Interactive Creative Environment (ICE), a new platform for building effects and tools visually using a node-based paradigm. Powering ICE is a high-performance parallel processing engine that takes advantage of multi-core workstations, giving you the utmost performance and scalability. The result is a giant leap forward in production efficiency and consistency that culminates in higher production standards.

Softimage features ICE (Interactive Creative Environment), a groundbreaking technology that transforms the software into a powerful and flexible open platform.

ICE greatly improves collaboration between artists and technical directors, enabling them to create custom tools and effects visually, see the results interactively, and do it all without scripting. Effects built or modified in ICE are performance tuned and multi-threaded, so they perform at maximum efficiency across all available processors.

More Information at: www.autodesk.com. Image and Video Courtesy of Autodesk-Softimage