

Two Cinematics about the Upcoming Dragon Age: Origins

The Moral Choices of the Main Character throughout the Game will Still Affect the Story

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Dragon Age: Origins is a computer role-playing game currently in development by BioWare's Edmonton studio. BioWare has announced that the game will be released for Windows, Xbox 360, and PlayStation 3 on October 20th, 2009 in North America and October 23rd, 2009 in Europe.

Dragon Age: Origins utilizes a new game engine named Eclipse. It has been confirmed that a toolset for creation of fan-made content will be included, though it is a single-player only game. BioWare co-CEO Ray Muzyka describes Dragon Age: Origins as a 'spiritual successor' to the Baldur's Gate series, though it is not based on Dungeons & Dragons.

More Information at www.dragonage.bioware.com. Images and Videos Courtesy of EA International LTD.