

## **Halo 3: ODST Documentary**

*Bungie makes an Overview with Interviews and Scenes*

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This video game is a standalone expansion for the first-person shooter video game Halo 3. It will be released as an Xbox 360 video game console exclusive on September 22, 2009. Players assume the roles of elite human United Nations Space Command soldiers known as Orbital Drop Shock Troopers (ODSTs) during the events of Halo 2. After the alliance of alien races known as the Covenant attack Earth, the player explores the ruined city of New Mombasa to discover what happened to their missing teammates, separated from each other as they entered the city.

Bungie initially conceived ODST as a small side project to produce in the lull between Halo 3's completion and Halo: Reach. Instead of featuring recognizable characters such as the Master Chief from previous games, the developers focused on the ODSTs. Story director Joseph Staten penned a detective story utilizing film noir settings, design, and characters. Composer Martin O'Donnell abandoned his previous Halo themes to create a quieter, jazz-influenced sound. During development, the game grew in scope to that of a full-sized game.

More Information at [www.bungie.net](http://www.bungie.net). Image and Video Courtesy of Bungie LLC and Microsoft Corp.