

# Frosti by Matt Pearson

*Interesting Abstract CG Creation*

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This artist usually delight in creating unpredictability and disorder in code, setting off processes that are never the same twice, making them as surprising to me as they may be any other observer.

But with this one he opted to try creating something perfectly deterministic instead, which he did by ensuring that anything that changes over time has its variation calculated relative to the frame number.

Frosti has no edits but loops at the 1m 15s point.  
`div.overlay { width:1040px; height:644px; } #imgplay { margin:88px 0px 0px 190px; } #player { background:no-repeat url('/videos/news/2010/april/frosti.jpg') top center; } #splash, #player, #player embed, #player object { width:560px; height:340px; }`

More Information at [www.zenbullets.com](http://www.zenbullets.com). Image and Video Courtesy of Matt Pearson. Video Encoding: 3Dup.com