

Making of Warhammer Cinematic by Blur Studios

Presented by Gnomon School of Visual Effects in its Shot Breakdown Series

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Filmed on December 4th, 2008 at the Gnomon School of Visual Effects, "The Making of" Event shows how Blur Studio shares details of the production process behind the Warhammer Online: Age of Reckoning cinematic trailer. 3Dup.com has summarized in 3 minutes an event which went on for 2 hours, extracting some outstanding moments and comparing the CG shoots with the final result. This awesome Cinematic demonstrates the high skills and professionalism of Blur Studios as such we are used to see in the past. The Editor staff strongly recommends to pay attention in these two worthy videos as well as we wish you enjoy this High-End Computer Graphics experience.

More Info at www.gnomonschool.com and www.blur.com. Images and Videos Courtesy of Gnomon Inc., Blur Studios and EA Games